# Computer Science A Level



Exam Board: OCR

Entry requirements: Grade 5 in GCSE Computer Science (if studied at GCSE),

Grade 5 in Maths

## Intent

### Who is this course for?

It is ideal for students who:

- are looking to develop an advances understanding of computer science
- want to apply their coding ability to solve real-world problems
- are looking at a computing orientated degree
- are aiming to work in the computing industry

## **Subject Content**

#### Paper 1

- The characteristics of Contemporary Processor
- 2. Software and Software Development
- 3. Exchanging Data
- 4. Data Types, Structures and Algorithms
- 5. Legal, Moral and Cultural Issues

#### Paper 2

- Computational Thinking
- Problem Solving and Programming
- 3. Algorithms

# **Implementation**

#### **Assessment Methods**

#### A Leve

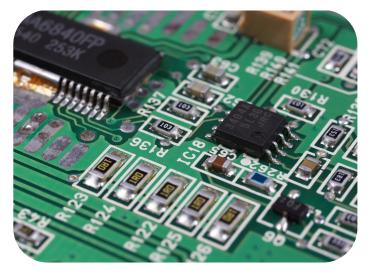
**Paper 1:** This paper tests a student's ability in theory, as well as their theoretical knowledge of computer science from subject content.

- Written exam: 2 hours 30 minutes
- 40% of A Level

**Paper 2:** This paper tests a student's ability to answer questions from subject content on Algorithms.

- Written exam: 2 hours 30 minutes
- 40% of A Level

**Non-exam assessment:** Assesses a student's ability to use the knowledge and skills gained through the course to solve or investigate a practical problem. 20% of A Level.





# **Impact**

## Skills gained and enrichment opportunities

Our A Level will develop a student's ability to:

- Think creatively, innovatively, analytically, logically and critically
- Apply skills in, and develop an understanding of computing (including programming) in a range of contexts to solve problems
- Delve into producing graphical user interfaces and object-orientated programming solutions

By completing a programming project, students will have the opportunity to create a substantial piece of software using design methods, which they can use to display their skills and talents.

## Further information contact

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